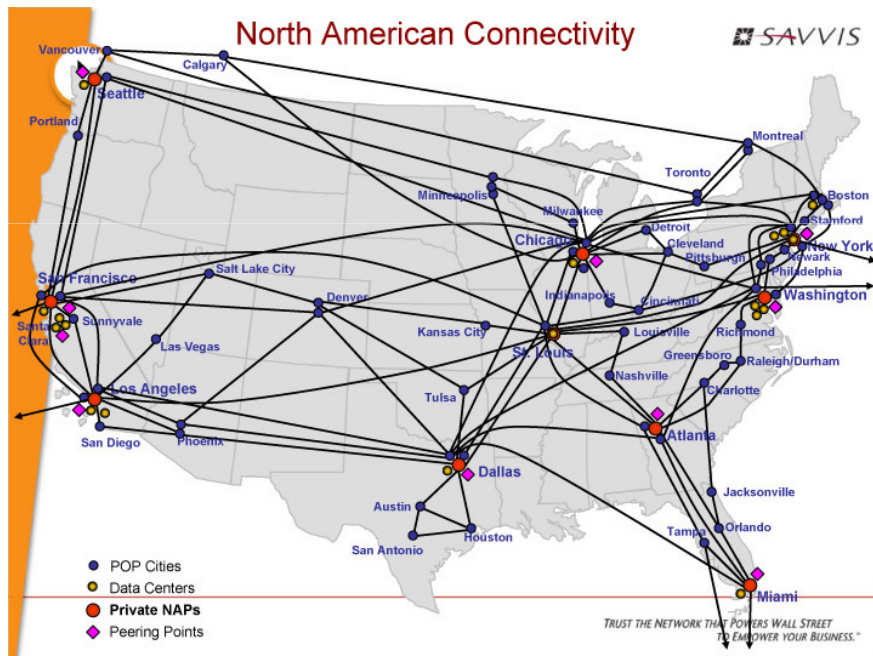


# Our Roadmap

- ◆ What is the maximum flow problem?
- ◆ Ford-Fulkerson algorithm: using a residual network
- ◆ Edmonds-Karp algorithm: using BFS paths to run faster
- ◆ Matching: another application of maximum flow

# Flow Networks in Real-Life!

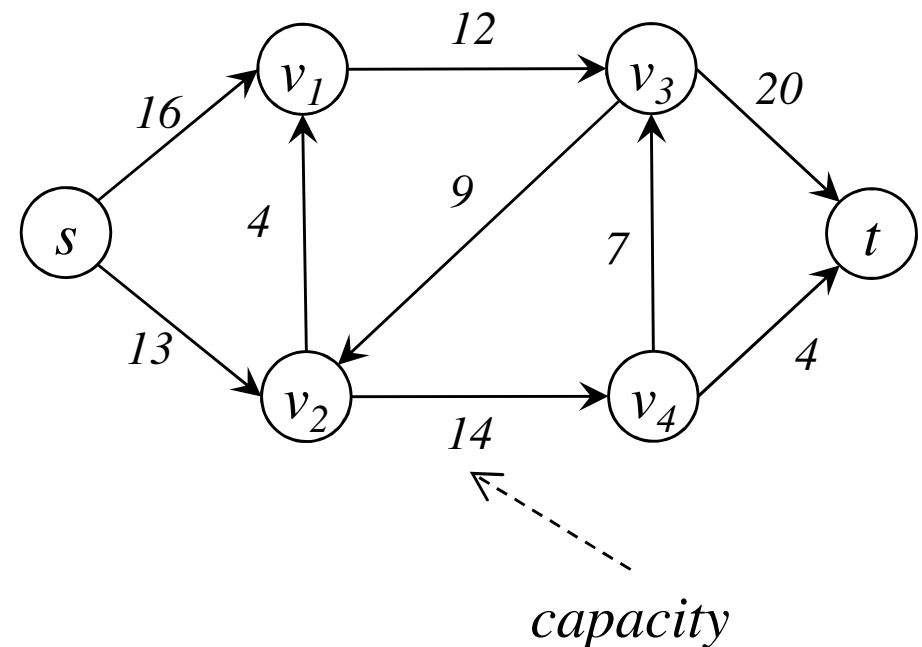


# Flow Networks

- ◇ Applications of flow network:
  - ◇ Traffic flow, electric grid, communication network, assembly line, etc.
- ◇ What are their common features?
  - ◇ A directed graph
  - ◇ Each edge has a **capacity**
    - ◆ E.g., bandwidth, cable diameter, road lanes
  - ◇ **Flow**: the flowing rate of “material” on an edge
    - ◆ E.g., data bits per second, current flow per second, cars per second
  - ◇ Source(s): the producer(s) of materials
  - ◇ Sink(s): the consumer(s) of materials

# Flow Networks: Definitions

- ◆ **Flow network**  $G = (V, E)$
- ◆  $V$  is a set of vertices
  - ◆ Producer: a **source** vertex  $s$
  - ◆ Consumer: a **sink** vertex  $t$
- ◆  $E$  is a set of edges
  - ◆ Let  $(u, v)$  be an edge in  $E$
  - ◆ It has a **capacity**  $c(u, v)$ , and a **flow**  $f(u, v)$
  - ◆ Both capacity and flow are non-negative
  - ◆ Only allow directed edges, i.e., cannot have both edges  $(u, v)$  and  $(v, u)$  in  $E$



# Flow Networks: Definitions

- ◆ Two flow properties must hold

- ◆ **Capacity constraint**

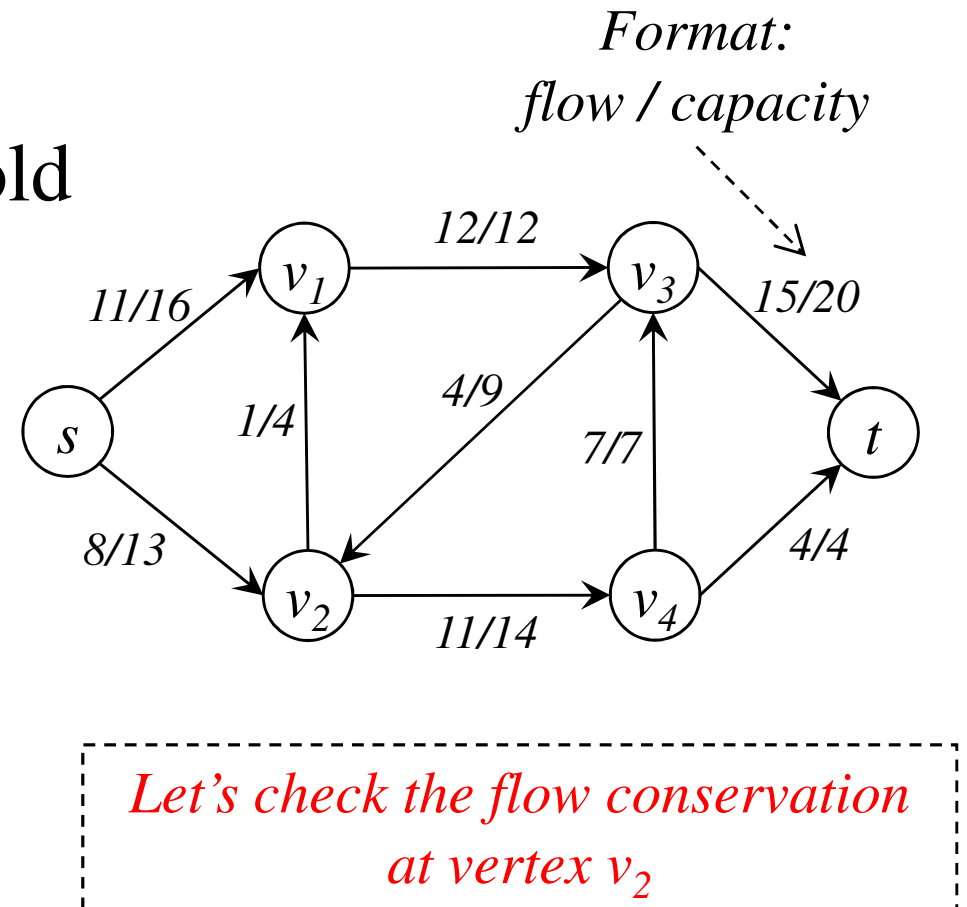
- ◆ for any edge  $(u, v)$  in  $E$ ,  
 $c(u, v) \geq f(u, v) \geq 0$

- ◆ **Flow conservation**

- ◆ Flow-in equals flow-out
- ◆ for any vertex  $u$  in  $V - \{s, t\}$ ,  
 $\sum_{v \in V} f(v, u) = \sum_{v \in V} f(u, v)$

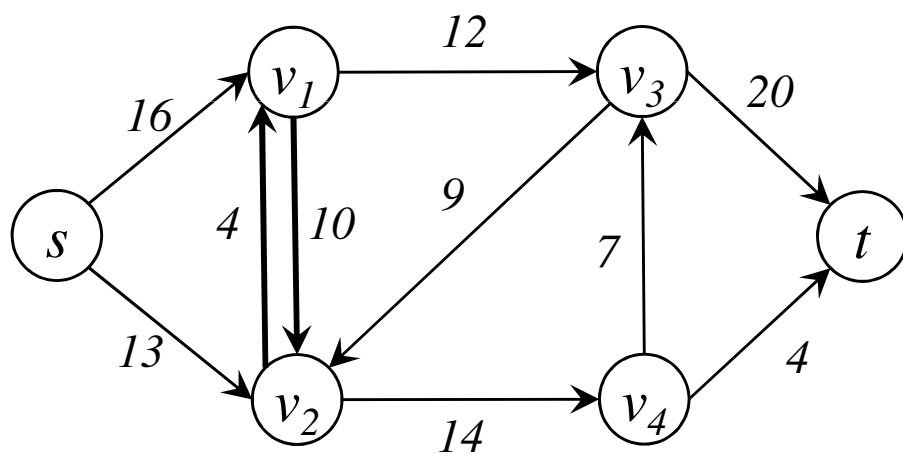
- ◆ Note: for an edge  $(u, v)$  not in  $E$

- ◆ We define  $c(u, v) = f(u, v) = 0$

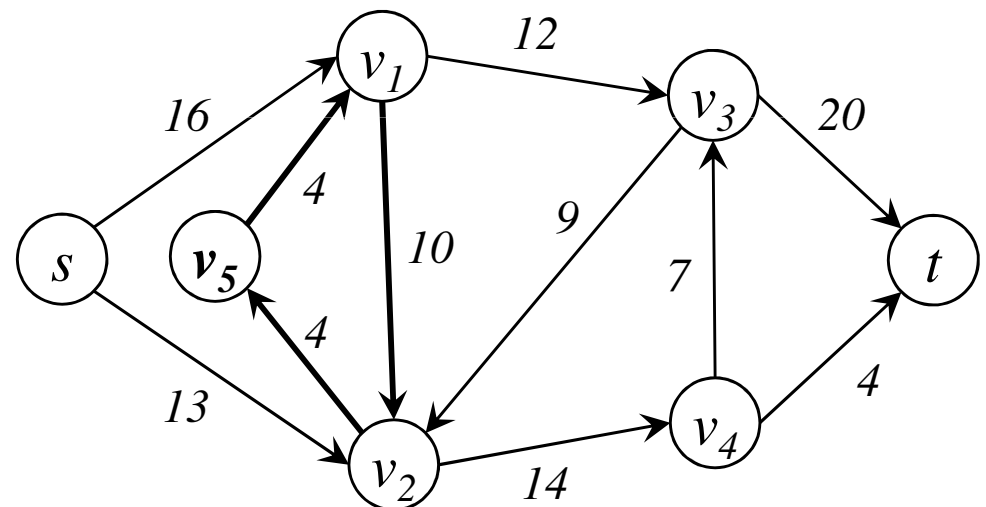


# Flow Networks: Modeling

- ◆ Recall that a flow network does not allow both edges  $(u, v)$  and  $(v, u)$  to be in  $E$
- ◆ How do we model a network that contains edges in both directions?
  - ◆ Example: edges  $(v_1, v_2)$  and  $(v_2, v_1)$
- ◆ Just add a dummy vertex on one such edge



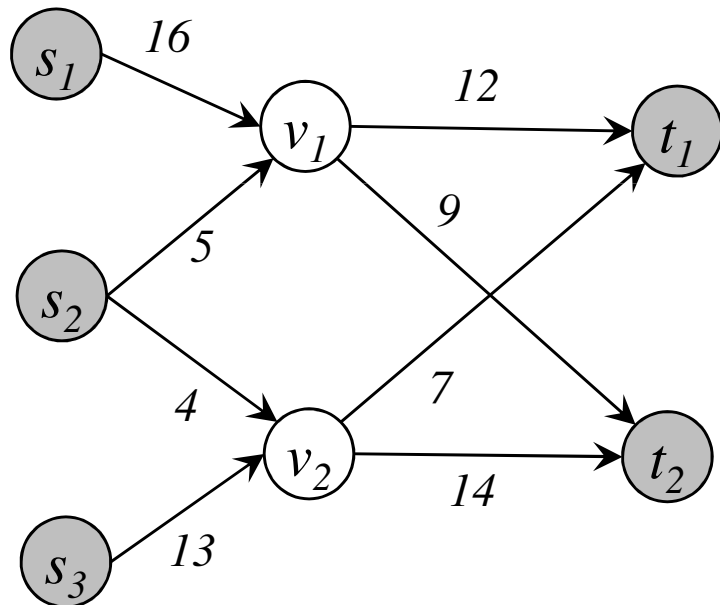
original network



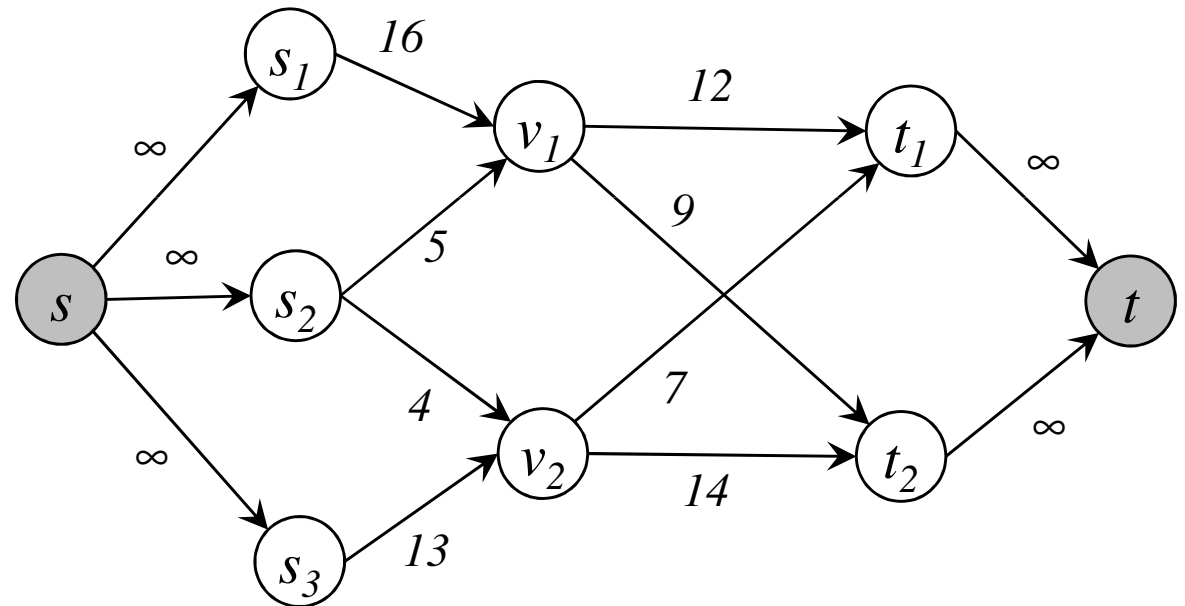
converted flow network

# Flow Networks: Modeling

- ◆ Recall that a flow network has one source  $s$  and one sink  $t$
- ◆ How do we model a network that has multiple sources and multiple sinks?
- ◆ Add a final source  $s$  and a final sink  $t$ 
  - ◆ Link them to original sources and sinks by edges with capacity  $\infty$



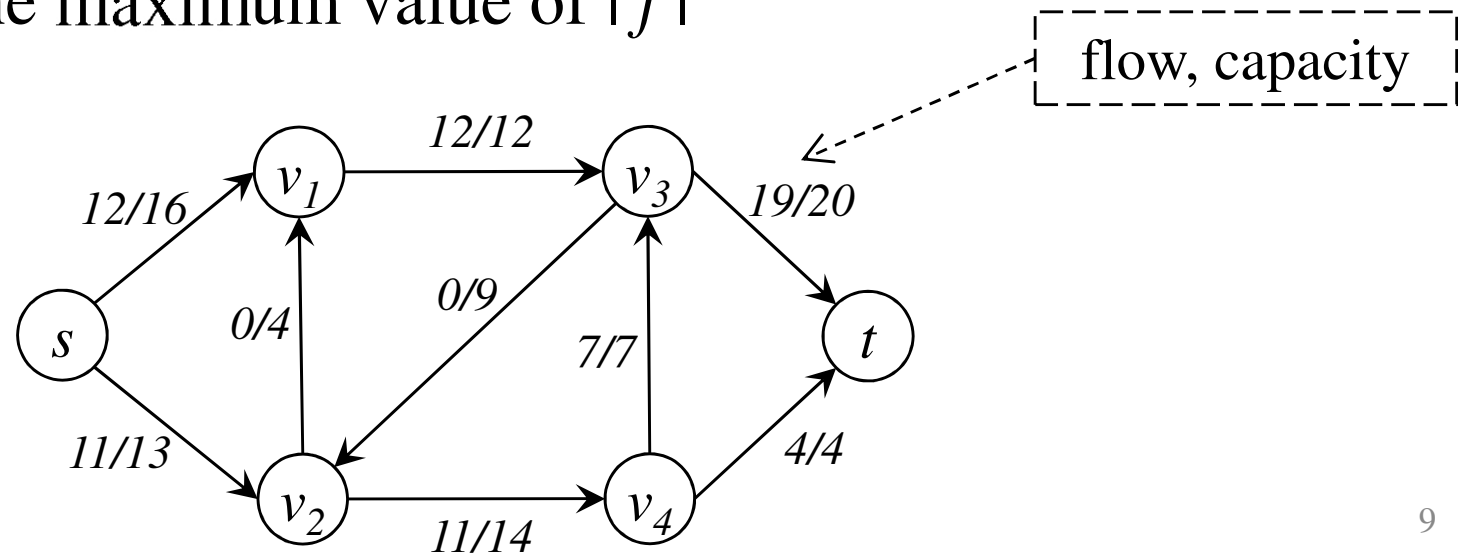
original network



converted flow network

# The Maximum Flow Problem

- ◆  $|f|$  denotes the value of a flow  $f$ 
  - ◆  $|f| = \text{flow out of the source} - \text{flow into the source}$
  - ◆  $|f| = \sum_{v \in V} f(s, v) - \sum_{v \in V} f(v, s)$
  - ◆ Example:  $|f| = (12 + 11) - 0 = 23$
- ◆ The **maximum flow** problem
  - ◆ Given a flow network  $G$ , with source  $s$  and sink  $t$ , find the maximum value of  $|f|$





# Our Roadmap

◆ What is the maximum flow problem?



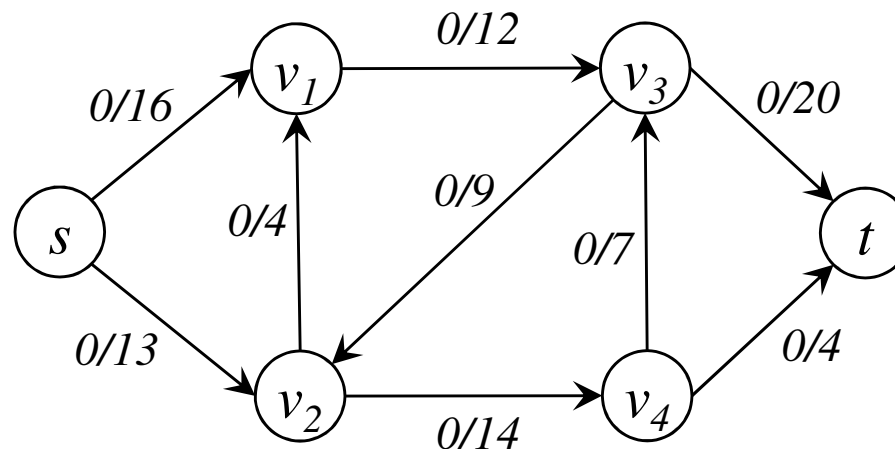
◆ Ford-Fulkerson algorithm: using a residual network

◆ Edmonds-Karp algorithm: using BFS paths to run faster

◆ Matching: another application of maximum flow

# Basic Method

- ◆ Basic method for solving the maximum flow problem
  - ◆ 1. Find a path from  $s$  to  $t$
  - ◆ 2. Increase the flow value of the path
  - ◆ 3. Repeat until no more path can be found
- ◆ Does this method compute the maximum flow correctly?
  - ◆ Why? Why Not?
- ◆ Let's look at an example ...



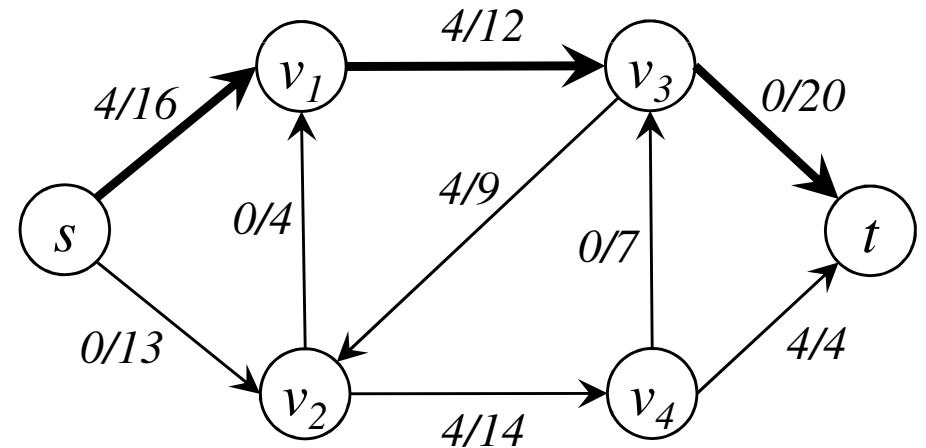
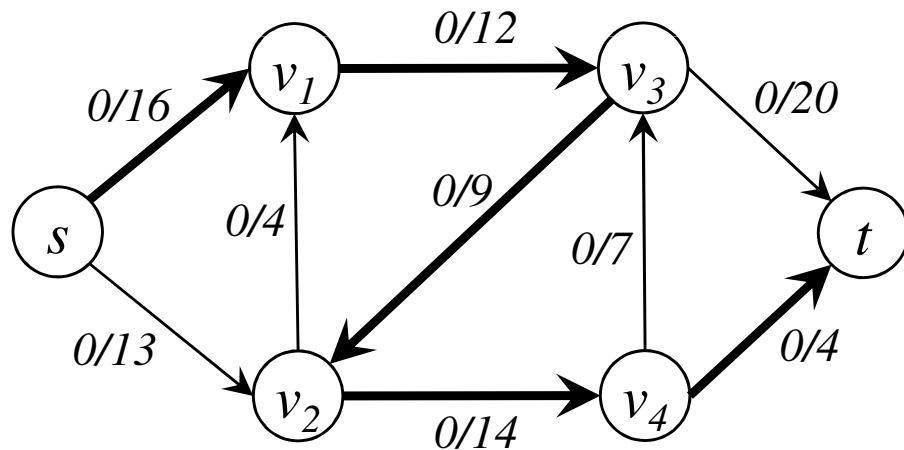
# Basic Method: Example

## Iteration 1

- Choose the path  $\langle s, v_1, v_3, v_2, v_4, t \rangle$
- How large can the value of the flow become?
- Increase the flow of the path by 4

## Iteration 2

- Choose the path  $\langle s, v_1, v_3, t \rangle$ , its *min. residual capacity* is  $12-4=8$
- Increase the flow of the path by 8



flow network  $G$

# Basic Method: Example

## Iteration 3

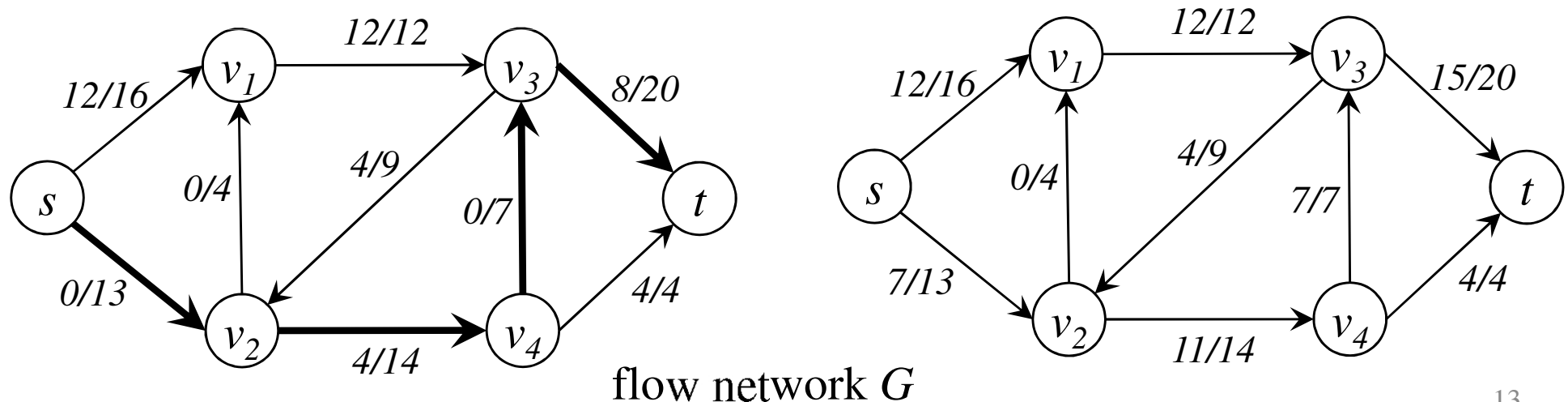
- Choose the path  $\langle s, v_2, v_4, v_3, t \rangle$ , its min. residual capacity is 7
- Increase the flow of the path by 7

## Iteration 4

- We cannot choose any path now. Why?
- The flow value is:  $12+7=19$ . Is this really the maximum flow?

See page 9 ...

- We need a method to “cancel” flow that blocks our way!



# Residual Network

◆ A residual network  $G_f = (G.V, E_f)$

◆ Defined by a flow network  $G$  and a flow  $f$

◆  $G_f$  has the same set of vertices as  $G$

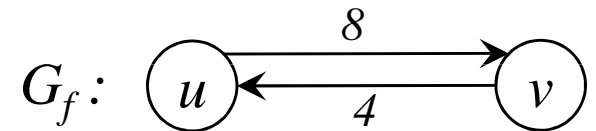
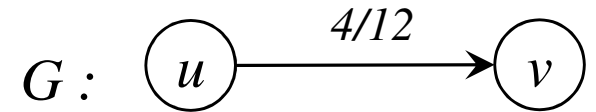
◆  $E_f$  contains every edge  $(u, v)$  that satisfies  $c_f(u, v) > 0$

◆ Given an edge  $(u, v)$  in  $E_f$ , its **residual capacity**  $c_f(u, v)$  is the amount of flow allowed to be taken

$$c_f(u, v) = c(u, v) - f(u, v) \quad \text{if } (u, v) \in G.E$$

$$c_f(v, u) = f(u, v) \quad \text{if } (u, v) \in G.E$$

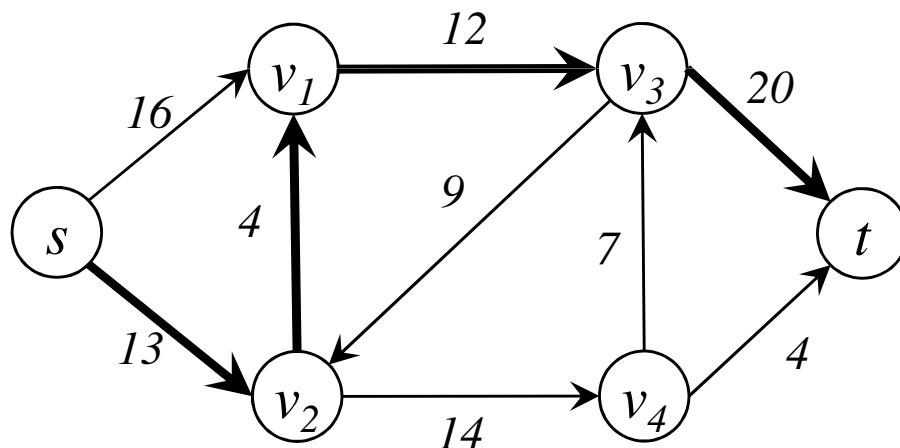
because  $c(v, u) = 0$  and  $f(v, u) = -f(u, v)$



Example  
 $c(u, v) = 12$   
 $f(u, v) = 4$   
 $c_f(u, v) = 12 - 4 = 8$   
 $c_f(v, u) = 4$

# Augmenting Path

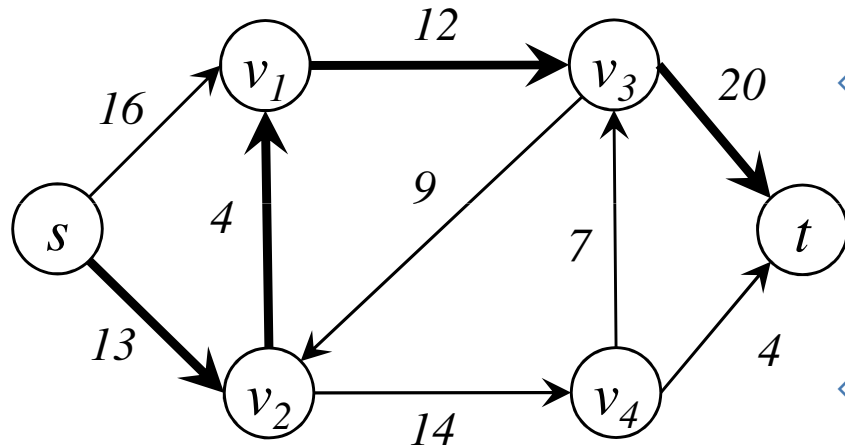
- ◆ What is an **augmenting path**  $p$  ?
  - ◆ A simple path (*no-cycle*) from  $s$  to  $t$  in the residual network  $G_f$
- ◆ The **residual capacity** of  $p$  is:
  - ◆  $c_f(p) = \min\{ c_f(u, v) : (u, v) \text{ is on } p \}$
- ◆ How do we add this flow to the network?



residual network  $G_f$

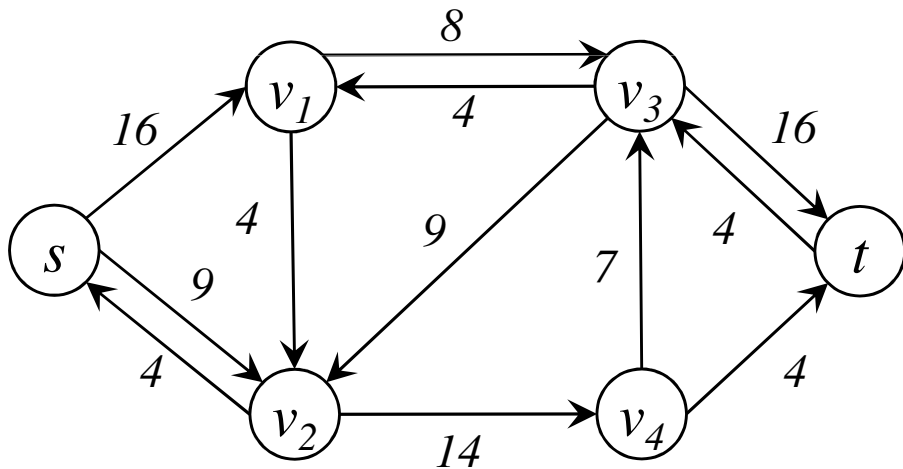
*What is the residual capacity of the black path ?*

# Adding a Flow to Residual Network

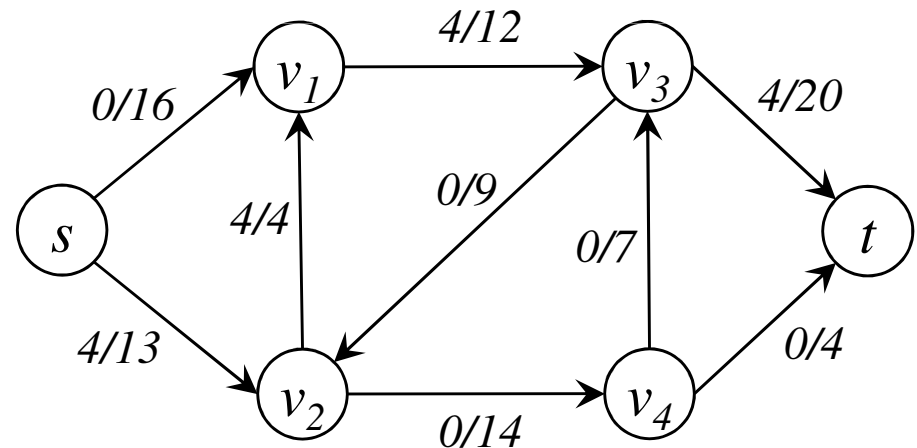


residual network  $G_f$

- ◆ Given a flow  $f$  in  $G$ , and a flow  $f'$  in  $G_f$
- ◆ **Augmenting flow**  $(f \uparrow f')(u, v) =$   
 $f(u, v) + f'(u, v) - f'(v, u)$  if  $(u, v) \in G.E$   
 $0$  otherwise
- ◆ Changes of edges on the residual network
  - ◆ Reduce res. capacity of a forward edge
  - ◆ Increase res. capacity of a reverse edge
  - ◆ Delete edges with “zero” res. capacity

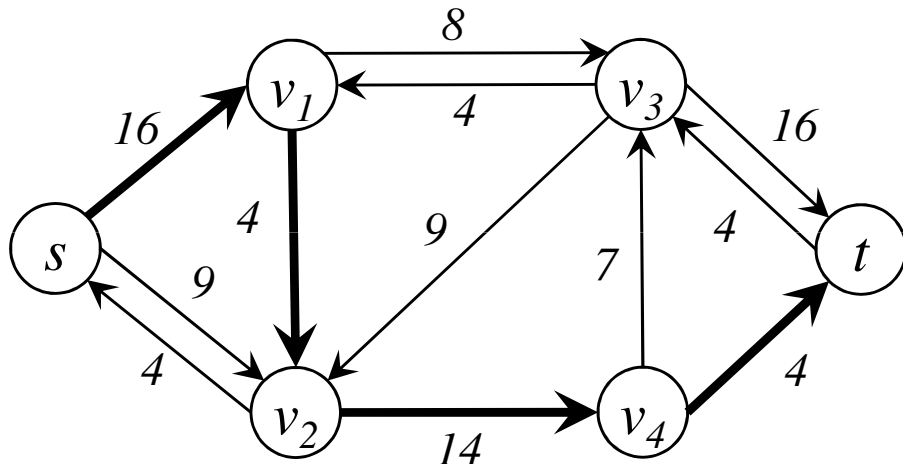


residual network  $G_f$  (updated)

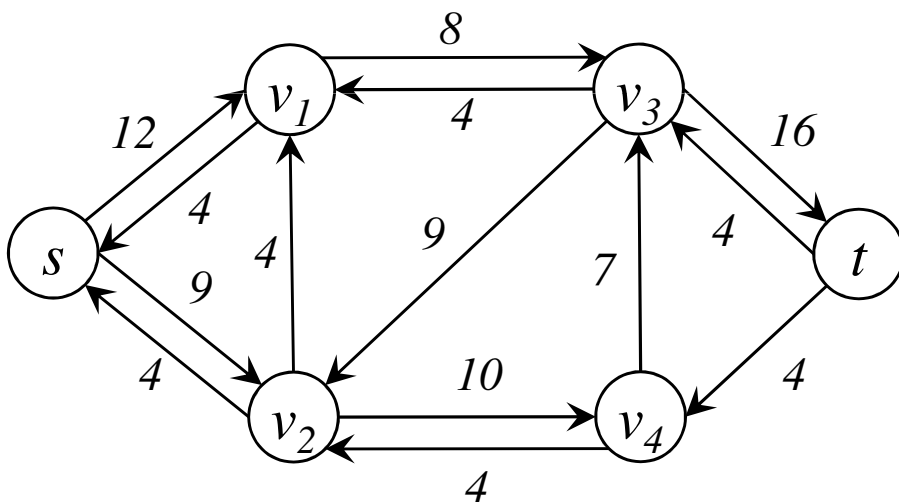


flow network  $G$  (updated)

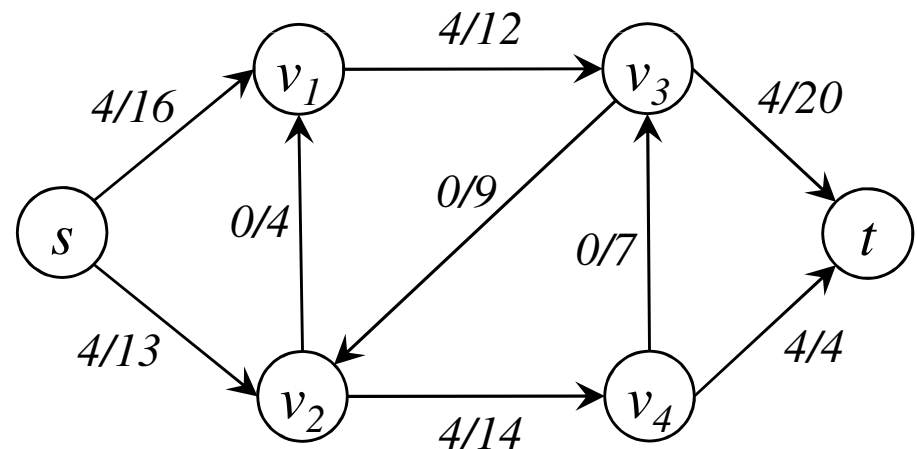
# Adding a Flow to Residual Network



residual network  $G_f$



residual network  $G_f$  (updated)



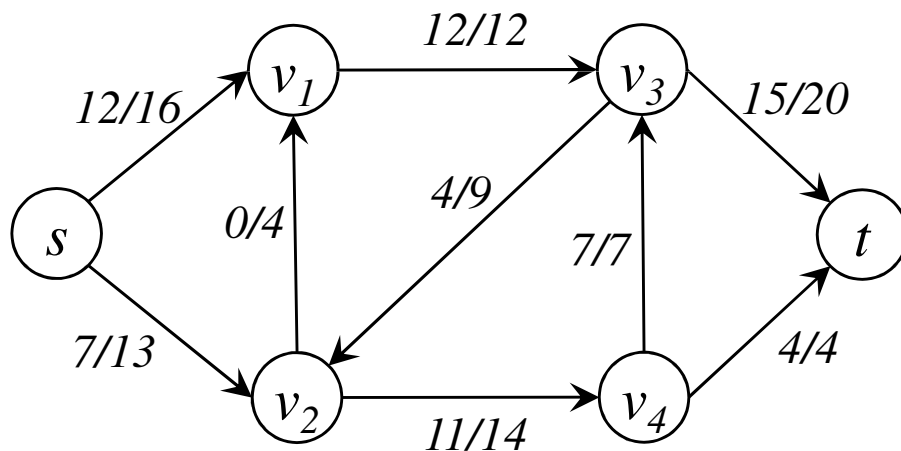
flow network  $G$  (updated)

- ◆ **Cancellation:** flow increase on a reverse edge (i.e., edge in  $G_f$  but not in  $G$ )
  - ◆ Example: edge  $(v_1, v_2)$  is a reverse edge
  - ◆ We have sent 4 units on  $(v_2, v_1)$
  - ◆ Next, we will send 4 units on  $(v_1, v_2)$
- ◆ *Why the cancellation is useful?*

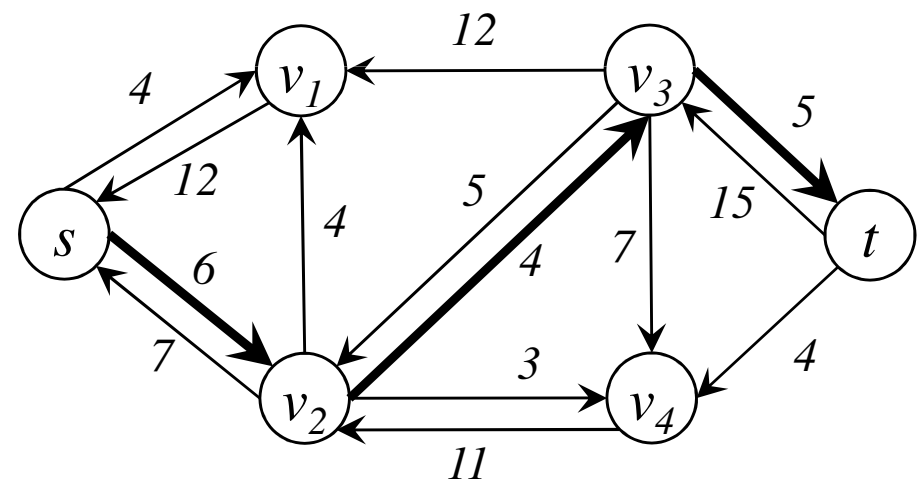


# Revisit: Why is the Residual Network Useful?

- ◆ Can we add a flow in this flow network  $G$  ?
  - ◆ In  $G$ , there is NO path from  $s$  to  $t$  now
  - ◆ We cannot change any existing flow
- ◆ Can we add a flow in its residual network  $G_f$  ?
  - ◆ In  $G_f$ , there is still a path  $\langle s, v_2, v_3, t \rangle$
  - ◆ The cancellation effect automatically changes some existing flow



flow network  $G$



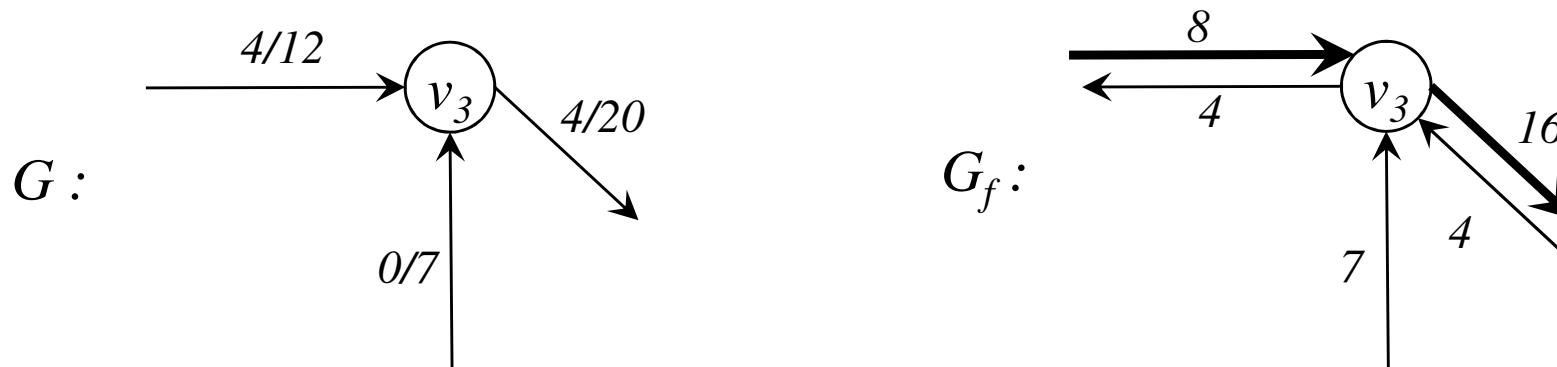
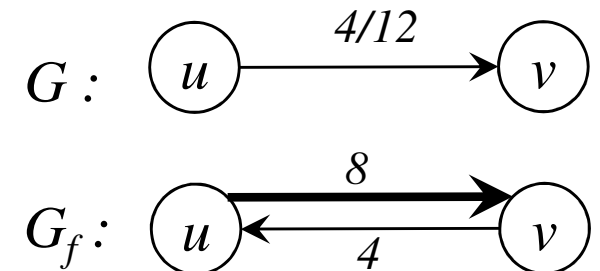
residual network  $G_f$

# Correctness of Augmenting Flow

- ◆ Let  $f$  be a flow in  $G$ , and  $f'$  be a flow in  $G_f$
- ◆ Is it correct to add the flow  $f'$  to the flow  $f$  in  $G$  ?
  - ◆ The augmenting flow  $(f \uparrow f')$  is a flow in  $G$ , and its flow value is:  $|f \uparrow f'| = |f| + |f'|$

◆ In the appendix, we will show that:

- ◆ Flow property: Capacity constraint
- ◆ Flow property: Flow conservation
- ◆ Flow value:  $|f \uparrow f'| = |f| + |f'|$



# Ford-Fulkerson Algorithm

## Augmenting flow

$$(f \uparrow f')(u, v) = f(u, v) + f'(u, v) - f'(v, u) \quad \text{if } (u, v) \in G.E$$
$$0 \quad \text{otherwise}$$

## Ford-Fulkerson( $G, s, t$ )

### Idea

- 1 for each edge  $(u, v) \in G.E$
  - 2  $f(u, v) \leftarrow 0$
  - 3 while there exists a path  $p$  from  $s$  to  $t$   
in the residual network  $G_f$
  - 4  $c_f(p) \leftarrow \min\{ c_f(u, v) : (u, v) \text{ is on } p \}$
  - 5 for each edge  $(u, v)$  on  $p$
  - 6 if  $(u, v) \in G.E$
  - 7  $f(u, v) \leftarrow f(u, v) + c_f(p)$
  - 8 else
  - 9  $f(v, u) \leftarrow f(v, u) - c_f(p)$
- ◆ Lines 1-2: set the flow to zero
  - ◆ Line 3: find a path from  $s$  to  $t$  in  $G_f$
  - ◆ Line 4: compute the path's flow value
  - ◆ Lines 6-7: add the flow for an actual edge in  $G$
  - ◆ Lines 8-9: cancel the flow for a reverse edge
  - ◆ Stop when there is no path from  $s$  to  $t$  in  $G_f$ 
    - ◆ See the *correctness proof* in textbook

# Ford-Fulkerson Algorithm

Ford-Fulkerson( $G, s, t$ )

```
1 for each edge  $(u, v) \in G.E$ 
2    $f(u, v) \leftarrow 0$ 
3 while there exists a path  $p$  from  $s$  to  $t$ 
   in the residual network  $G_f$ 
4    $c_f(p) \leftarrow \min\{ c_f(u, v) : (u, v) \text{ is on } p \}$ 
5   for each edge  $(u, v)$  on  $p$ 
6     if  $(u, v) \in G.E$ 
7        $f(u, v) \leftarrow f(u, v) + c_f(p)$ 
8     else
9        $f(v, u) \leftarrow f(v, u) - c_f(p)$ 
```

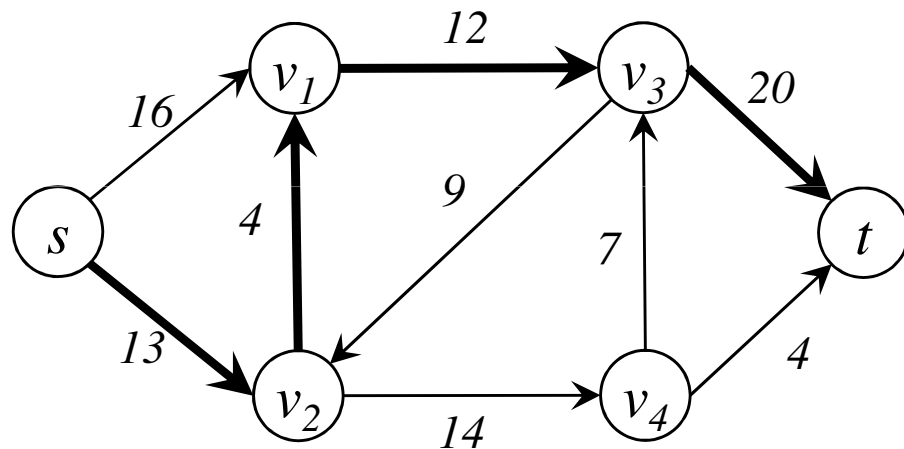
Time complexity

- ◆ To find a path  $p$  by graph traversal, it takes  $O(|V| + |E|) = O(|E|)$  time
- ◆ Each outer loop (Lines 3-9) increases the flow value by at least 1
- ◆ Let  $|f^*|$  be the maximum flow value
- ◆ Total time:  $O(|E| |f^*|)$

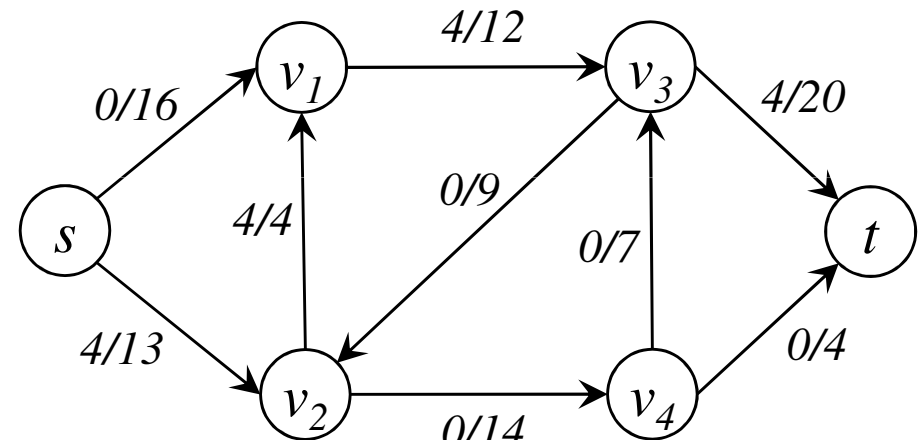
# Ford-Fulkerson Algorithm: Example

## Iteration 1

- ◆ 1. Choose a path from  $s$  to  $t$ , on the residual network  $G_f$ 
  - ◆ E.g., the path  $\langle s, v_2, v_1, v_3, t \rangle$ , shown in bold type
- ◆ 2. The minimum residual capacity  $c_f(u, v)$  on the path is 4
- ◆ 3. Update the flow on  $G$ 
  - ◆ The flow on  $G_f$  will then be automatically updated



residual network  $G_f$



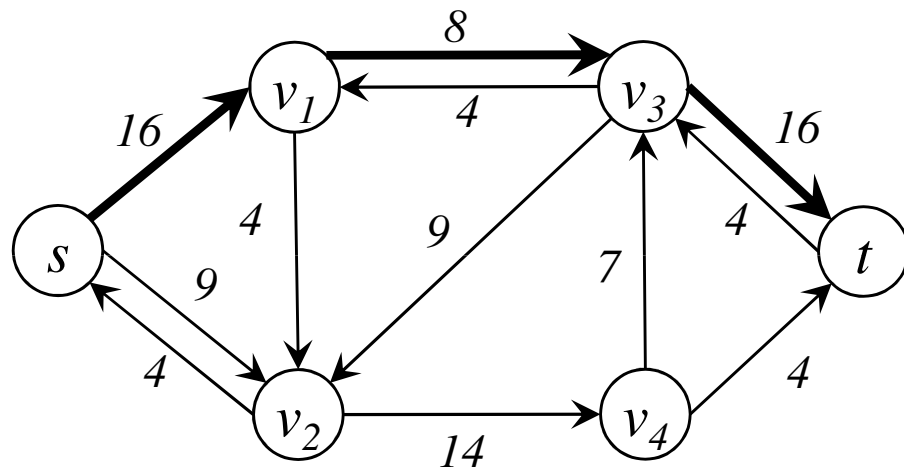
flow network  $G$

*What will the residual network become ?*

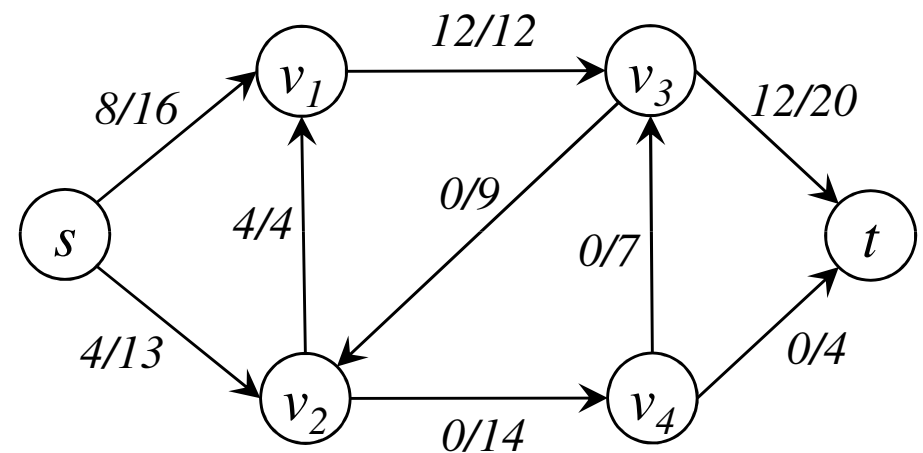
# Ford-Fulkerson Algorithm: Example

## Iteration 2

- ◆ 1. Choose a path from  $s$  to  $t$ , on the residual network  $G_f$ 
  - ◆ E.g., the path  $\langle s, v_1, v_3, t \rangle$
- ◆ 2. The minimum residual capacity is 8
- ◆ 3. Update the flow



residual network  $G_f$



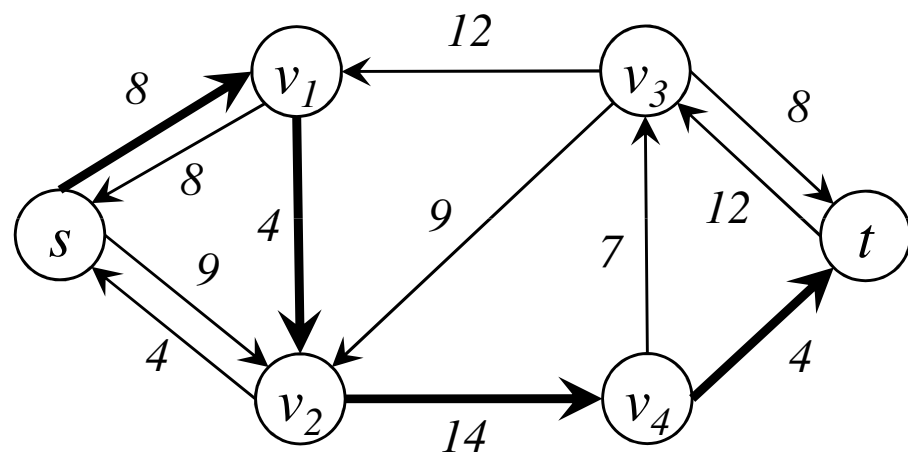
flow network  $G$

*What will happen next ?*

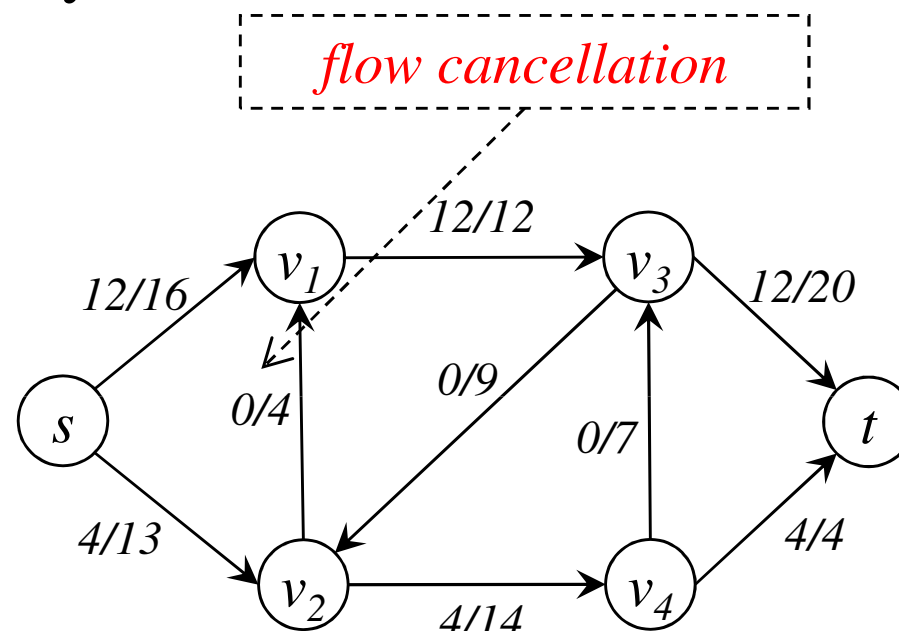
# Ford-Fulkerson Algorithm: Example

## Iteration 3

- ◆ 1. Choose a path from  $s$  to  $t$ , on the residual network  $G_f$ 
  - ◆ E.g., the path  $\langle s, v_1, v_2, v_4, t \rangle$
- ◆ 2. The minimum residual capacity is 4
- ◆ 3. Update the flow



residual network  $G_f$



flow network  $G$

*What will happen next ?*

以上内容仅为本文档的试下载部分，为可阅读页数的一半内容。如要下载或阅读全文，请访问：<https://d.book118.com/065024142311011224>