运动会管理系统的设计与实现

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摘　要

在当前形势下，学校信息管理的普遍趋势是通过信息技术提高学校的管理水平，运动会管理的信息化和智能化，以加强对竞争的管理计划，为决策者提供及时有效的参考数据。高校运动会管理是信息管理的一个组成部分，在很大程度上还要依赖人工操作，这种方式浪费人力物力。

设计该管理系统的目的就在于利用现有的网络条件，从本质上改善传统人工管理速度慢且容易出错的问题，提高工作效率和管理水平，节约时间，对数据和信息进行有效的管理和利用，还可以将赛事结果实时传递到大众面前，营造公平公正公开的竞赛环境。

关键词　运动会；管理系统；功能设计

Sports management system
design and implementation

ABSTRACT

In the current situation, the general trend of school information management is to improve the level of school management through information technology, sports management information and intelligence, in order to strengthen the management plan for the competition, to provide policy makers with timely and effective reference data.University sports management is an integral part of information management, to a large extent, it also depends on manual operation, which wastes human and material resources.

The design goal of this management system is to improve the traditional manual management essentially by using the existing network conditions to slow and error-prone problem, improve the work efficiency and management level, to save time, the data and information for effective management and utilization, can also be results real-time transmission to the public, create a fair and open competition environment.

KEY WORDS　　sport meeting; management system; functional design