#### Recall from last lecture

- Economy ⇔ resource allocation problem ⇔ primitives
- where primitives =
  - preferences
  - technology
  - endowments
- This lecture: economy = growth model
- Next slide: complete description of economy in terms of primitives

#### Growth Model: Setup

• Preferences: a single household with preferences defined by

$$\sum_{t=0}^{\infty}\beta^t u(c_t, 1-h_t)$$

with  $u: \mathbb{R}_+ \times [0,1] \to \mathbb{R}$ 

• Technology:

$$egin{aligned} y_t &= F(k_t,h_t), \quad F: \mathbb{R}_+ imes \mathbb{R}_+ 
ightarrow \mathbb{R}_+ \ c_t + i_t &= y_t \ k_{t+1} &= i_t + (1-\delta)k_t \ c_t &\geq 0, \quad i_t \geq -(1-\delta)k_t \end{aligned}$$

#### • Endowments:

- 1 unit of time each period
- $\hat{k}_0$  units of capital at time 0

### Assumptions

- Preferences:  $0 < \beta < 1$  and u is
  - strictly increasing
  - strictly concave
  - C<sup>2</sup> (twice continuously differentiable)
- Technology:  $0 < \delta \leq 1$  and F is
  - constant returns to scale
  - strictly increasing
  - weakly concance in (k, h) jointly, strictly concave in each argument individually
  - F(0, h) = 0 for all h.
  - C<sup>2</sup>
  - ("Inada conditions")

$$\lim_{k\to 0} F_k(k,h) = \infty, \quad \forall h > 0,$$
$$\lim_{k\to \infty} F_k(k,h) = 0, \quad \forall h > 0,$$

#### Comments

- Tradeoffs in the model
  - consumption today  $c_t$  vs. consumption tomorrow  $c_{t+1}$
  - consumption  $c_t$  vs. leisure  $1 h_t$
- Model assumes "representative household" and "representative firm" (jointly = "representative agent")
- When is this justified? If at least one of following 3 conditions are satisfied
  - 1 all individuals in economy are identical
  - particular assumptions on preferences ("homotheticity", "Gorman aggregation")
  - 3 perfect markets
    - representative firm ⇔ perfect factor markets (capital, labor), equalize marginal products
    - representative HH ⇔ perfect insurance markets, equalize marginal utilities
- Do we believe these conditions are satisfied? No, but...

# General Comment: Modeling in (Macro)economics

- Objective is **not** to build one big model that we use to address all issues
  - descriptive realism is not the objective
  - instead make modeling choices that are dependent on the issue
  - whether a model is "good" is context dependent
- Approach to modeling in macro(economics) well summarized by following two statements
  - "All models are false; some are useful"
  - "If you want a model of the real world, look out the window" (kidding, but only half kidding)

## General Comment: Modeling in (Macro)economics

- But: growth model is "the" benchmark model of macro
- Why is this the benchmark model?
  - minimal model of y where y = F(k, h)
- Also, growth model = great laboratory for teaching you tools of macro...
- ... and many other models in macroeconomics build on growth model. Examples:
  - Real business cycle (RBC) model = growth model with aggregate productivity shocks
  - New Keynesian model = RBC model + sticky prices
  - Incomplete markets model (Aiyagari-Bewley-Huggett) = growth model + heterogeneity in form of uninsurable idiosyncratic shocks

### What issues is growth model useful for?

- Growth model is designed to be model of capital accumulation process
- Growth model is not a "good" model of
  - growth (somewhat ironically given its name)
  - income and wealth distribution (given rep. agent assumption)
  - inflation and monetary policy
  - unemployment
  - financial crises
- But some of growth model's extensions (e.g. those mentioned on previous slide) are "good" models of these issues

#### Some Concepts

• **Definition:** A **feasible allocation** for the growth model is a list of sequences  $\{c_t, h_t, k_t\}$  such that

$$egin{aligned} c_t + k_{t+1} &= F(k_t, h_t) + (1 - \delta)k_t \ 0 &\leq h_t \leq 1, \quad c_t \geq 0, \quad k_t \geq 0, \quad k_0 = \hat{k}_0 \end{aligned}$$

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